

Clays League
Spring 2019 Season
Partridge Creek Gun Club



Objective:

- Provide a team-based Clays League for the members and guest of Partridge Creek Gun Club.
- Provide recreation and interaction while promoting gun safety.

Format:

- The League will be a team format
- Eight week season beginning April 25th.
- Eight person roster per team. Minimum of four
 - Two divisions. A Team with three or more members that are registered with one or more of the following ATA, NSSA, NSCA will shoot in division “R”. All other teams will shoot in division “A”.
- Everyone is welcome to join. Single shooters who wish to participate but have no team will be assigned to a team to maximize participation.
- Mixed teams of men and women are encouraged.
- Inclusion of new shooters is encouraged.
- *Meets* held at Partridge Creek Gun Club, Ridgeville, SC.
- The maximum number of teams in the League will be 20
- The League will be divided into two divisions.
- All team rosters must be submitted to the League Commissioner.
 - The registration fee should be submitted to Partridge Creek Gun Club.
 - 100% of fees to go back into the league.
 - \$25.00 per person registration fee.
- During the season, on the days of League competition, League members will have exclusive use of the clays field required for that event.

Team Membership:

- Each team will have a designated Captain who will organize and manage the team. Team Captain must be a PCGC member. Each team must have a PGGC member present for a meet.
- The Captain will be responsible for collecting shooting fees and paying the League Commissioner
- Each team may carry up to 8 shooters on its roster.

- Team Members must be at least 16 yrs of age to participate. Shooters under the age of 16 may be allowed to participate in the league with the review and approval of the League Oversight Committee (LOC).
- All shooters listed on the roster must have an established average. All shooters are required to shoot one round of Trap and Skeet prior to participating in the first match. The rounds are required to establish a beginning average, handicap, and demonstrate safe gun handling. The team Captain is responsible to assure all new shooters complete their qualifying rounds prior to the first *meet*. Shooters who do not complete qualifying rounds will be assigned a handicap of 0 until one is established. Qualifying is not allowed during league matches.
- Shooters may be added to the team roster through the fourth week of the season to replace shooters lost to attrition. Added shooters must meet the original requirements for team membership. Added shooters are required to shoot 1 round of Skeet and Trap to establish an average prior to their first League meet or will be assigned a handicap of 0 until one is established.

Fees:

- A \$25 shooter registration fee will be charged. 100% of the fee goes towards awards and the awards banquet. The team Captain is responsible for collecting the registration fees and submitting the total team fee to Partridge Creek Gun Club. Team rosters must be submitted to the League Commissioner.
- Partridge Creek Gun Club members and guest will shoot at the league rates as follows:

Trap	\$3/rd
Skeet	\$3/rd

Spring Season Schedule:

- The Spring 2019 Clays Season will consist of eight matches beginning April 25th and lasting eight weeks.
- Each team will have 1 or 2 meets per week depending on the events being shot. **We may do two meets per week. Still on Thursdays.**
- *Meets* will be held on Thursday evenings. Occasionally, *meets* will be scheduled for other days as necessary to maintain the League schedule.

- *Meets* will be shot under lights. Shooting to start once the sun sets below the tree line.
- The season schedule will be provided to each team Captain when the final number of teams is known.
- Make-up *meets*, **if necessary due to inclement weather only**, will be made up by agreement between the two captains. Make up matches shall be shot before the next like event is shot. **There will be no make-up meets for inability to field a team at the scheduled match time.**
- The season schedule will be as follows:
 - Four *meets* of Trap
 - Four *meets* of Skeet
- To facilitate speed of League play, practice rounds and warm-ups must be concluded at least 30 minutes prior to scheduled *meet* times.

Matches, Team Scoring and Standings:

- The *meets* in each event will be shot according to standard clays shooting rules and conventions.
- To start the line-up process, one captain assigns shooters to the first half of the meet (one side of the score sheet), then the other captain assigns his shooters to complete the match-ups. On the second half of the meet, the other captain assigns the shooters first.
- Four shooters from each team must participate in each match of the *meets*. ***Two matches per meet.*** A shooter will only be allowed to shoot one match of the two matches
 - Practice rounds and “for fun” shooting will not be allowed during a meet.
- In each *meet*, the individual shooter’s score will be recorded by standard methods. The judgment of the scorers and trappers on “lost” birds and “dead” birds will be final.
- Each shooter is allowed two “Failure to Fires” per match (25 birds). After the second “Failure to Fire”, all subsequent “Failures to Fire” will be counted as a “lost” bird. A “Failure to Fire” consists of a shooter not taking a shot at the bird or a mechanical malfunction of the gun which includes: Pulling the trigger without action (Safety On, Wrong barrel selected, etc.) or Pulling the trigger with abnormal action (Shell is improperly loaded, both barrels fire, etc.)

- A handicapping system will be established to insure parity between shooters so that all levels of shooters will be able to enjoy the League. The handicap system will be in affect for all matches in the meet.
- The handicapping system will be based on a running average for each discipline for each individual shooter. That is an average for Skeet and an average for Trap. The average will be based on all scores recorded by the shooter in each discipline. The individual shooter's average and handicap will be adjusted weekly to reflect changes in shooting skill as the season progresses. Shooter shall use the same gauge through the entire season.
- The handicap for an individual shooter will be 80% of the difference between 25 and the shooter's most current running average. The maximum allowable handicap for any shooter will be limited to 12.
- Averages will be fractional and rounded to the nearest single decimal point. Handicaps will be rounded to the nearest whole number. No fractional handicaps will be used. Handicaps with fraction of 0.5 or greater will be rounded up. Handicaps with fractions less than 0.5 will be rounded down.
- In the first week of a shooter's participation, match-ups will be shot at the shooter's level and handicap established prior to the season and declared on the roster.
- After the first week of participation, the shooter's established average and handicap will apply.
- Whenever possible, shooters of equal average and handicap should compete against each other in the individual matches.
- Match points will be awarded as follows: If team A's shooter beats team B's shooter, team A will be awarded 2 match points and so forth for the other three matches. There will be 8 possible match points per match.
- Handicaps are not added to raw score. Difference in handicap will determine the winner. Any player shooting a 24 cannot lose a match based on handicap. If a player shoots a 24 and the opponent shoots a 24, then the match is a tie regardless of handicap. A score of 24 can only be defeated by a score of 25.
- Any player shooting a 25 can not lose a match. The match is a tie if both players shoot a 25. Otherwise, the player with a 25 wins the match regardless of handicaps.
- If an individual match ends in a tie, each team will be awarded 1 point.
- The team with the most dead birds per round will be awarded 2 team points. If the number of dead birds is tied, each team will receive 1 point.

- Based on 2 *matches per meet* there will be a total of 20 points contested in each *meet*.
- Each team must identify four shooters per match. Shooters should be on the firing line at the scheduled *meet* time. In forfeit or “ghost” meet situations, the team with shooters present will be awarded 1 match point for each shooter placed on the firing line up to 4 per match. In order to win the second match point, the individual shooter must score 100% or more of their current event average. Points for total bird count in a partial forfeit will be based on the total dead birds shot by all of a team’s participants in the match. Therefore, an unopposed shooter’s total still contributes to the team dead bird count and all absent shooters will contribute nothing.
- For a complete forfeit or “ghost” meet, the team will receive bird count points based on the number of shooters who participate in the match. If a team has four shooters, then the team will receive the full 4 match points. Three shooters will receive 3 points, two shooters will receive 2 points, and one shooter will receive 1 match point for bird count.
- Team standings will be maintained based on the cumulative team points won as the season progresses. Partridge Creek Gun Club will post team standings on a weekly basis.

Championship Tournaments:

Team

- The top four teams in each division will compete in a single elimination tournament to determine the League Champion team.
- Teams will be seeded 1 through 4 for each division based on their season records with the best record as the first seed.
- The championship *meets* will consist of a single round of Trap and Skeet
- The Championship matches will be formatted and scored in the same manner as regular season matches. To qualify to participate in the team championship tournament, a shooter must have shot in at least six matches.
- The captain of the lower seeded team will set his roster first for the first and third events. The captain of the higher seeded team will set his roster first for the second event.

- Shooters must be present on the night of the match for the Championship Tournament. Make-ups will not be allowed for the tournament.

Individual

- The shooters in the League with the top ten highest individual combined averages (plus ties) for Trap and Skeet will compete in the League Individual Shooting Championship. The Individual Shooting Championship will consist of a single round of Trap and Skeet. To qualify for the individual championship match, a shooter must have shot in at least six matches which include three Trap and three Skeet.

Event Championships

- A championship tournament for Trap and Skeet.
- The top 10 individual averages and ties for each event (Trap and Skeet) will compete for each Event Championship. A shooter must compete in at least three matches of each event to qualify for the Trap and Skeet Event Championships
- The championship tournaments may be adjusted as necessary once the total number of League teams and shooters is determined.

Safety and Sportsmanship:

- This is a recreational league, as such; all members are encouraged to conduct themselves with the highest level of sportsmanship in mind. The emphasis on competition should be held secondary to fellowship and enjoyment.
- When on the firing line, actions must always be in the open position until it is the shooter's turn to shoot.
- Team captains should review the club safety rules with their team prior to the first match.

- The team Captain will be responsible for insuring that all team members shoot safely and conduct themselves in accordance with the Safety Rules.
- Shooters who act in an unsafe or disruptive manner will be asked to leave Partridge Creek Gun Club property.
- No alcoholic beverages are to be consumed prior to or during matches. If alcoholic beverages are detected on a shooter, the entire team will be disqualified and forfeit the match for that day. Each team, therefore, must police its own members. If a dispute arises on this issue the meet will be suspended and postponed by the team Captains and the matter will be referred to the LOC for resolution.
- A six member League Oversight Committee (LOC) consisting of the League Commissioner and six team captains. A League Statistician will be established prior to the season's start. The Commissioner will appoint the LOC members. The LOC will arbitrate all issues concerning safety, shooter conduct and rules interpretation during the season.
- The team Captain should also take responsibility for coaching and encouraging new shooters.

Future Seasons:

- The Clays League will reconvene on a semi-yearly basis unless member interest indicates otherwise.
- Suggestions for improving the League in future seasons will be welcome from the membership. We may add Sporting Clays and wobble trap to the next season.